

Rules on Recording World Records

(last edit: 2005 June 30.th GM, SK, EL, GM)

1. The IFBA will recognize a world record only, if:

- The event is contained in the IFBA rulebook or a traditional event with commonly accepted rules (e.g. Most Consecutive Catches). *The first IFBA rulebook will be the World Cup 2006 rulebook. As long as we don't have the World Cup 2006 rulebook, we use the recent World Cup rulebooks (2002, 2004)*
- The record was achieved in an event that was contested no more than once in a day.
- The record was achieved in first attempt of an event that was contested more than once in a day.
- In any case, IFBA may (not must) vote to accept or not accept a world record.

At the moment these events are listed:

- Accuracy 100 (5 sets of 2 throws)
- Accuracy 50 (5 sets of 1 throw)
- Fast Catch (2 rounds)
- MTA 100 (3, 4 or 5 throws)
- MTA unlimited (3, 4 or 5 throws) (may be the out-of-bounds score from a MTA 100 event)
- MTA3+ (the sum of the best three scores of five throws)
- Australian Round (max. 100 points from 5 sets of 1 throw)
- Trick Catch/Doubling 100 (Christchurch System)
- Endurance (most catches from a 5 minute period)
- Long Distance (best score from one or two rounds of 5 sets of 1 throw)/(best score from a maximum of 20 throws a day)
- Juggling (most catches in a row until one of the two boomerangs is not caught) (the first two throws must have the 20m minimum).
- Most Consecutive Catches (most catches in a row until the boomerang is not caught, 20m pre-qualification needed, but not checked on every throw)

2. These records must be achieved during a tournament recognized by an IFBA country member. Most likely, all IFBA country members will only recognize or not recognize a tournament within their territory. In other cases - Long Distance tournament in the Sahara - the IFBA Directive Committee will decide.

3. Every country may ask to add an event to the IFBA record list (an entry in the IFBA rulebook is needed then) proposing it in the general meeting.

The IFBA Directive Committee has arrange all needed changes to the rule book and/or record list until the next general meeting at the latest.

4. If a competitor achieves a perfect score in:

- Accuracy 100 (5 sets of 2 throws), he continues to throw in sets of 2 throws until at least one of both throws is not a perfect "10" (e.g. a "9" and a "10"). The total score would be e.g. "119".

- Accuracy 50 (5 sets of 1 throw), he continues to throw in sets of 1 throw until one throw is not a perfect "10" (e.g. a "9"). The total score would be e.g. "59".
- Australian Round (max. 100 points from 5 sets of 1 throw), he continues to throw in sets of 1 throw until one throw is not a perfect "20" (e.g. a "19"). The total score would be e.g. "119".
- Trick Catch/Doubling 100 (Christchurch System), he continues to throw in sets of 1 throw (in doubling: 1 throw with two boomerangs) until one throw (in doubling: 1 throw with two boomerangs) is not a catch. The total score is 100 plus all the points of the catches made (in doubling: If the first boomerang is caught and the second is dropped, the points for the catch are given, but the thrower has to stop. If the first boomerang is dropped and the second is caught, no points for the catch are given and the thrower has to stop).